



Mayor
Charles E. Langlinais
mayor@broussardla.com

Chief Of Police
Brannon J. Decou

Council:
Angel Racca - District I
David M. Bonin - District II
Ray Bourque - District III
Gertrude Batiste - District IV
Kenny Higginbotham - District V
Ray Gary - District VI
Johnnie Foco - at Large

**AGENDA FOR THE
BROUSSARD CITY COUNCIL MEETING
TUESDAY, Sept. 25, 2018
414 EAST MAIN STREET @ 6:00 P.M.**

<u>SCHEDULED TIME</u>	<u>AGENDA ITEM</u>
6:00 P.M. – 6:01 P.M.	1. Meeting called to order
6:01 P.M. – 6:02 P.M.	2. Opening prayer and pledge
6:02 P.M. – 6:05 P.M.	3. Approval of minutes Regular Meeting on Sept. 11, 2018
6:05 P.M. – 6:15 P.M.	4. Mr. Jerry Lynn w/Broussard Economic Development and Mr. Ben Berthelot w/Lafayette Tourism RE: Bringing Events to St. Julien Sports Complex
6:15 P.M. – 6:20 P.M.	5. Approval of receipt of the August 2018 Expenditure Report from Tina Emert
6:20 P.M.—6:30 P.M.	6. Mel Bertrand a. Railroad Approach repairs
6:30 P.M. – 6:40 P.M.	7. Don Landry a. Adopt Ordinance #18-573 Authorizing the Mayor to sign an agreement with Cox Wireless Access, LLC for a contract franchise and city structure use b. Adopt Ordinance #18-574/Agnes Girouard, Et AL Annexation c. Adopt Ordinance #18-574/Amending Article II of Chapter 38, specifically section 38.21 weeds and noxious growth from 24 inches to 12 inches

- d. Introduce Ordinance #18-577/Ridgeview Outfall Drainage Approving the low bid from Merrick, LLC for \$1,105,000.55 and to amend the 201/2019 budget the budget for \$209,000.00
- e. Introduce Ordinance #18-578/Amb Caffery-Bernard Waterline Extension Amend the 2018/2019 Budget to include the Ambassador Caffery--Bernard Road Waterline Ext for the amount of \$140,000.00 to furnish water to the Derek Development

6:40 PM. – 6:50 P.M.

8. Mark Savoie

- a. Adopt Resolution #551-18
A resolution pertaining to the Municipal Water Pollution Prevention (MWPP) environmental audit report, required for Louisiana Pollution Discharge Elimination System (LPDES) Permit Number La0020613

6:50 P.M.

9. Adjournment